

TRANSPORT FINDINGS

Number Fluctuations Induce Persistent Congestion

Verena Krall¹ , Max F. Burg² , Malte Schröder¹ , Marc Timme³ 

¹ Chair for Network Dynamics, Institute for Theoretical Physics and Center for Advancing Electronics Dresden (cfaed), TU Dresden, ² Institute for Theoretical Physics and Centre for Integrative Neuroscience, University of Tübingen, ³ Chair for Network Dynamics, Institute for Theoretical Physics, Center for Advancing Electronics Dresden (cfaed) and Cluster of Excellence Physics of Life, TU Dresden

Keywords: fluctuations, congestion, stochastic processes, nonlinear dynamics, traffic flow

<https://doi.org/10.32866/001c.18154>

Findings

The capacity of a street segment quantifies the maximal density of vehicles before congestion arises. Here we show in a simple mathematical model that fluctuations in the instantaneous number of vehicles entering a street segment are sufficient to induce persistent congestion. Congestion emerges even if the average flow is below the segment's capacity where congestion is absent without fluctuations. We explain how this fluctuation-induced congestion emerges due to a self-amplifying reduction of the average vehicle velocities.

Research question and hypothesis

Stationary traffic flows of vehicles on street segments are commonly characterized by the average number of vehicles passing the segment per unit time (Highway Capacity Manual 2000). In reality, vehicles enter and leave a segment at discrete points in time such that the density of vehicles on the segment fluctuates over time. What is the effect of these fluctuations on traffic flow? We hypothesize that stochastic number fluctuations alone may induce congestion.

Methods and Data

Vehicles travelling at a free-flow velocity u_f pass through a street segment of length l_0 in a time $t_0 = l_0/u_f$. In the presence of other vehicles, this time increases. We model the travel time of a vehicle entering a street segment with a current vehicle density k using Greenshields' model (Greenshields et al. 1935; Rakha and Crowther 2002)

$$t_{\text{travel}}(k) = \frac{l_0}{u_f} \frac{k_j}{k_j - k} \quad \text{for } k < k_j, \quad (1)$$

where k_j is the jam density of the street segment: when $k \geq k_j$, the travel time diverges as the velocity of all vehicles drops to zero.

A simple macroscopic model of this process describes the change of the average density $\langle k(t) \rangle$ of vehicles on the street segment over time as the difference between the incoming flow of vehicles q_{in} and the outgoing flow $q_{\text{out}}(\langle k(t) \rangle) = \langle k(t) \rangle u(\langle k(t) \rangle)$,

$$\frac{d\langle k(t) \rangle}{dt} = \frac{1}{l_0} [q_{\text{in}} - q_{\text{out}}(\langle k(t) \rangle)] = \frac{1}{l_0} \left[q_{\text{in}} - \left(u_f \langle k(t) \rangle - \frac{u_f}{k_j} \langle k(t) \rangle^2 \right) \right] \quad (2)$$

where we substituted the average velocity $u(\langle k(t) \rangle) = l_0 [t_{\text{travel}}(\langle k(t) \rangle)]^{-1}$ according to Eq. (1). This model thus neglects stochastic fluctuations of $k(t)$.

We contrast this macroscopic model for average vehicle density $\langle k(t) \rangle$ with a stochastic model for the instantaneous number density $k(t)$ of vehicles, implemented in an agent-based simulation. Vehicles enter the segment individually according to a Poisson process (Gardiner 2004) with rate $\nu_{\text{in}} = q_{\text{in}}$. Each vehicle has a velocity that is determined by the present vehicle density when it enters the segment and stays constant over time. We neglect here temporary changes in the velocity due to, e.g., random braking (Nagel and Schreckenberg 1992) that would not counter the mechanism described here but rather cause even more frequent traffic breakdowns. We also do not consider a speed-up of vehicles when others leave the segment in front of them.

As a specific setting, we consider a one-lane highway (HW) segment of length $l_{0,\text{HW}} = 1$ km with free-flow velocity $u_{f,\text{HW}} = 120$ km/h. We estimate the critical density of vehicles k_c simultaneously on the road above which congestion is likely to occur by considering a critical distance between vehicles of $d_{\text{crit}} \approx 33.3$ m, given as the distance driven by a vehicle with velocity $u_{f,\text{HW}}$ in one second. This critical density becomes $k_c = 1/d_{\text{crit}} = 30$ veh/km in the deterministic setting.

The jam density is derived by noting that the outflow is maximal at the critical density, thus

$$\left. \frac{\partial q_{\text{out}}}{\partial k} \right|_{k_c} = u_f - \frac{2u_f}{k_j} k_c \stackrel{!}{=} 0 \quad (3)$$

$$\Leftrightarrow k_j = 2k_c .$$

Thus, the critical flow is

$$q_{\text{in}}^c = q_{\text{out}}^c = u_f \left(k_c - \frac{k_c^2}{k_j} \right) = \frac{u_f k_c}{2} . \quad (4)$$

Findings

In the stochastic model, where vehicles enter the street segment in a Poisson process, the time Δt between two subsequent vehicles is a random variable drawn from the exponential probability density $\rho(\Delta t) = q_{\text{in}} \exp(-q_{\text{in}} \Delta t)$ (Peebles 1987). Hence, the higher q_{in} , the more frequent are small values of Δt . Several vehicles may enter during a small time interval (Fig. 1b), temporarily increasing the density of vehicles $k(t)$ on the segment above the expected mean value. As a result we observe two different types of dynamics for $k(t)$ during a longer observation interval (Fig. 1c). For low q_{in} the density of vehicles fluctuates near some fixed base level such that traffic flows freely. However, for a sufficiently large in-flow, once k surpasses a threshold value the density of

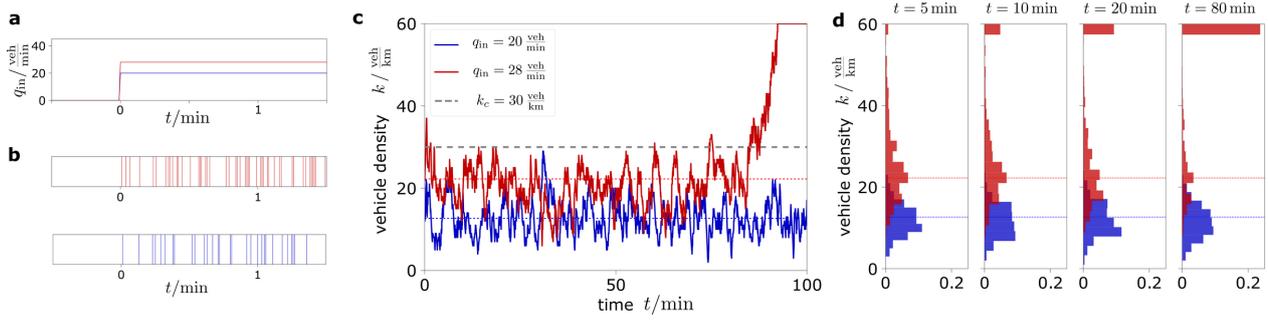


FIG. 1. The constant in-flow entering the macroscopic model (a) does not capture the stochastic vehicle number fluctuations resulting from a Poisson process (b). However, these fluctuations may cause congestion, even though stable fixed points (indicated by dashed lines) are predicted from the differential equation (c). Considering a sample of 500 random realizations, for $q_{in} = 28 \text{ veh} = \text{min}$ a majority of realizations eventually reaches a congested state (d).

vehicles increases rapidly and the segment congests. When performing repeated simulations we find that such emergent congestions are not negligible outliers but instead are highly probable to occur over time.

How does this spontaneous breakdown of traffic flow emerge? To answer this question, we compare the deterministic model with the stochastic model. In Eq. (2), the out-flow $q_{out}(\langle k \rangle)$ is a function of the average number density of vehicles with a maximal value $q_{max} = q_c$, which equals the maximal in-flow. For sufficiently small incoming flows $q_{in} \ll q_c$, we find that small temporary changes in the instantaneous number density of entering vehicles are counterbalanced by changes in the instantaneous number of vehicles leaving the segment per time, reflecting a stable equilibrium flow (Fig. 2a) near a fixed point k_{stable}^* of the differential equation Eq. (2). Fluctuations of the number density of vehicles are small and thus, on average, the equilibrium value serves well as a prediction of the traffic state. However, already for q_{in} below the maximal in-flow q_c set by the macroscopic model, small changes in $k(t)$ induce congestion: Once a second, unstable equilibrium $k_{unstable}^*$ is exceeded, the instability pushes $k(t)$ to grow further. The probability of returning below $k_{unstable}^*$ decreases as the density of vehicles increases, thus causing the congestion to be persistent.

Roughly speaking, with an increasing density of vehicles on the segment, their velocities become lower so rapidly that the number of vehicles leaving the segment is persistently lower than the number of vehicles entering during a given time interval, thus causing further velocity reductions in a self-amplifying process. In reality, the system ultimately reaches a fully congested state with vehicles lining up throughout the segment.

We can intuitively understand why the unstable state becomes more important for larger values of q_{in} : consider the right-hand side of Eq. (2). As we are interested in the dynamics of vehicle density when perturbed from equilibrium, we picture a sliding block whose position corresponds to the

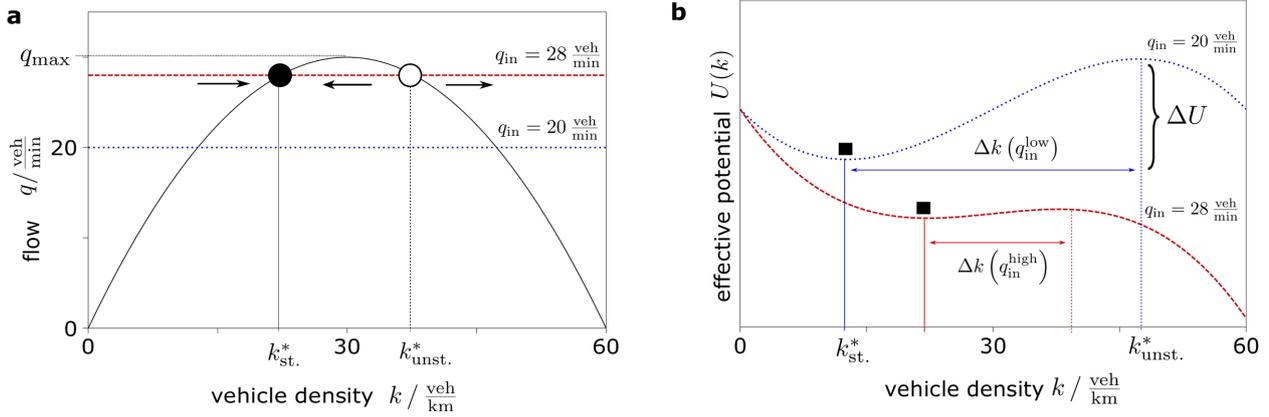


Figure 2. The higher the in-flow, the more easily the density of vehicles on the street segment exceeds the threshold to congestion $k_c = k_j/2$. (a) The out-flow-curve defined in equation (2) resembles the qualitative form of the well-known fundamental diagram (Helbing 2001). For each in-rate below q_{\max} , a stable and an unstable equilibrium exist (filled and open circle, respectively). (b) The effective potential resulting from Eq. (2) resembles a valley-and-peak landscape and the dynamics of the vehicle density is analogous to a block sliding in this potential. On the left side of the valley, representing the stable state, a steep slope pushes the vehicle density away from zero for small $k(t)$. For large $k(t)$ there is a deep canyon, representing a congested state. This landscape changes depending on the flow of vehicles entering the street segment. For small q_{in} , the stable valley itself is also deep. The block within the valley is prevented from falling into the canyon by a peak of large height ΔU . Thus, the chances that small displacements of the block (small fluctuations of the in-flow of vehicles) push it outside the safe region are very low. With increasing q_{in} the distance to the peak and the height ΔU decrease. Smaller and smaller fluctuations may cause the block to slip over the peak and into the canyon (congested state) more and more easily.

density value k (Fig. 2b). In this image, the differential equation (2) would determine the velocity of the block, which equals the negative derivative of an effective potential, a valley-and-peak landscape, with a minimum at q_{stable}^* and a maximum at q_{unstable}^* (Fig. 2b). This potential is defined via

$$\frac{dU(k)}{dk} = U'(k) := -q_{\text{in}} + u_f k \left(1 - \frac{k}{k_j}\right). \quad (5)$$

In our traffic flow scenario, the height difference ΔU and the distance between the peak and valley reflect the proximity of the two equilibria. The closer the in-flow q_{in} is to the maximal flow q_c , the closer the two equilibria are and the smaller the vehicle number density fluctuations needed to end up in a congested state. Thus, the randomness of the vehicle-entering process crucially underlies the spontaneous transition from free flow to congestion.

Moreover, these fluctuations become increasingly more likely: Based on the general theory of stochastic processes (Kampen 1992; Gardiner 2004), we predict a mean time T_{esc} after which a transition to congestion occurs. For a one-lane-highway with $q_c = 1800$ vehicles per hour (see Methods), congestion emerges roughly once in half an hour already if the in-flow is 15% below the maximal in-flow, i.e., $q_{\text{in}} = 1530$ vehicles per hour. If the in-flow is 10% below the maximal value ($q_{\text{in}} = 1620$ vehicles per hour), the transition is expected to occur already after just twenty minutes.

There exist several studies discussing the instability of traffic flow caused by stochasticity (Treiber and Kesting 2013), for example, due to random route choices (Andreotti et al. 2015) or the emergence of vehicle clusters due to random distance fluctuations (Kühne et al. 2002). Typically, explanations for traffic fluctuations are random decelerations due to imperfect human driving behavior (Nagel and Schreckenberg 1992), external factors such as weather conditions, daytime (Kim, Mahmassani, and Dong 2010) or the existence of bottlenecks (Kerner 2019). In contrast, our minimal model shows that spontaneous number fluctuations alone already suffice to induce congestion. Although the aforementioned factors that influence traffic have to be considered for (the prediction and prevention of) traffic jams, we thus emphasize that even in the absence of such external influences, congested states may arise due to pure number fluctuation. As neither the model details for the stochastic process nor those for the travel time are relevant for the fundamental mechanism inducing the presented transition (Gardiner 2004), we conclude that congestion may emerge spontaneously even for, in general, subcritical traffic flows. Hence, for analyzing traffic flow and planning infrastructure, one needs to go beyond average quantities and take into account pure number fluctuations. Future investigations should aim at quantifying the effect of number fluctuations in isolation, by analyzing the emergence of traffic jams in the absence of other external influences on traffic flow. A promising setup may be a highway where traffic consists only of autonomous vehicles, to ensure that imperfect driving behavior does not have to be taken into account in the analysis. Furthermore, a thorough study of the described mechanism in the presence of varying traffic conditions would be particularly valuable for estimating the relevance of vehicle number fluctuations in real-world settings.

Acknowledgments

We thank Dirk Witthaut for valuable discussions. The authors thank the German Academic Scholarship Foundation for its role in supporting the initiation of the project. V.K. thanks the Evangelisches Studienwerk. M.F.B. thanks the International Max Planck Research School for Intelligent Systems (IMPRS-IS).

Data availability

All material has been made publicly available at GitHub and can be accessed at <https://doi.org/10.5281/zenodo.4314973>

Submitted: October 14, 2020 AEDT, Accepted: November 30, 2020 AEDT



This is an open-access article distributed under the terms of the Creative Commons Attribution 4.0 International License (CCBY-SA-4.0). View this license's legal deed at <https://creativecommons.org/licenses/by-sa/4.0> and legal code at <https://creativecommons.org/licenses/by-sa/4.0/legalcode> for more information.

REFERENCES

- Andreotti, E., A. Bazzani, S. Rambaldi, N. Guglielmi, and P. Freguglia. 2015. "Modeling Traffic Fluctuations and Congestion on a Road Network." *Advances in Complex Systems* 18 (03n04): 1550009. <https://doi.org/10.1142/s0219525915500095>.
- Gardiner, Crispin W. 2004. *Handbook of Stochastic Methods for Physics, Chemistry and the Natural Sciences*. 3rd ed. Berlin: Springer.
- Greenshields, B. D., J. R. Bibbins, W. S. Channing, and H. H. Miller. 1935. "A Study of Traffic Capacity." In *Highway Research Board Proceedings, Volume 1935*. National Research Council (USA), Highway Research Board, 1935.
- Helbing, Dirk. 2001. "Traffic and Related Self-Driven Many-Particle Systems." *Reviews of Modern Physics* 73 (4): 1067–1141. <https://doi.org/10.1103/revmodphys.73.1067>.
- Highway Capacity Manual. 2000. *Highway Capacity Manual*. Vol. 2. Washington, DC.
- Kampen, Nicolaas Godfried Van. 1992. *Stochastic Processes in Physics and Chemistry*. Vol. 1. Elsevier.
- Kerner, Boris S. 2019. *Complex Dynamics of Traffic Management*. Springer.
- Kim, Jiwon, Hani S. Mahmassani, and Jing Dong. 2010. "Likelihood and Duration of Flow Breakdown: Modeling the Effect of Weather." *Transportation Research Record* 2188 (1): 19–28.
- Kühne, Reinhart, Reinhard Mahnke, Ihor Lubashevsky, and Jevgenijs Kaupužs. 2002. "Probabilistic Description of Traffic Breakdowns." *Physical Review E* 65 (6). <https://doi.org/10.1103/physreve.65.066125>.
- Nagel, Kai, and Michael Schreckenberg. 1992. "A Cellular Automaton Model for Freeway Traffic." *Journal de Physique I* 2 (12): 2221–29. <https://doi.org/10.1051/jp1:1992277>.
- Peebles, Peyton Z. Jr. 1987. *Probability, Random Variables, and Random Signal Principles*. McGraw Hill Book Company.
- Rakha, Hesham, and Brent Crowther. 2002. "Comparison of Greenshields, Pipes, and van Aerde Car-Following and Traffic Stream Models." *Transportation Research Record* 1802 (1): 248–62. <https://doi.org/10.3141/1802-28>.
- Treiber, Martin, and Arne Kesting. 2013. *Traffic Flow Dynamics. Traffic Flow Dynamics: Data, Models and Simulation*. Springer-Verlag Berlin Heidelberg.